

## CENTRAL UPPER PENINSULA HOCKEY LEAGUE

CUPHL  
REV. 10-19-03

## GAME PARTICIPATION REGULATIONS

1. CUPHL COMPETITION

- (a) Each team shall play all other teams in it's division (or sub-div) 4 times.
- (b) Such 4-game series shall consist of 2 Home games and 2 Away games.
- (c) Division (or sub-div) championships will be determined by the point system or by actual tournaments as approved by the CUPHL membership.
- (d) Points to determine team standings shall be computed as follows:  
EACH WIN = 2 POINTS      EACH LOSS = 0 POINTS      EACH TIE = 1 POINT
- (e) Tied standings shall be resolved by computing tied teams' W-L-T records based on their 4-game series of head-to-head competition.
- (f) If ties still persist, tied teams' records against each other in head-to-head competition shall be subjected to the Goals For Minus Goals Against formula. Winner shall be the team with the greatest resulting positive number.
- (g) Further persisting ties shall be resolved by additional USAH procedures.

2. SCHEDULE CHANGES AND PROCEDURES

- (a) Legitimate schedule change requests must be initiated at least 10 days prior to originally scheduled game date.
  - OFFENDING TEAM: unable to follow schedule and requesting the change.
  - OFFENDED TEAM : able to follow original schedule and being asked to change.
- (b) In the spirit of CUPHL cooperation, an Offended Team should make strong effort to accommodate legitimate change requests. Legitimate reasons for schedule change requests include: severe inclement weather, accidents, and other calamities which affect all or much of a team's membership. Legitimate requests do not include the unavailability of 1 or 2 key players, other sports events such as HS, College or Packer games, the unavailability of coaches for frivolous reasons, teams opting to prepare/play in tournaments, etc.
- (c) A team's administration (manager and coach) are responsible for it's conduct and adherence to schedule.
- (d) Legitimate change requests should go through proper channels:  
Offending Team Coach/Manager to it's Association Rep/Scheduler to Offended Team Association Rep/Scheduler to Offended Team Coach/Manager.
- (e) If Offended Team is honestly unable to accomodate a change of schedule, then Offending Team shall forfeit the game to Offended Team. For obvious reasons, unplayed games shall never be recorded as tie games.

3. FORFEITS

- (a) LEGITIMATE FORFEITS (APPLICABLE TO EITHER HOME OR VISITING TEAM)
  - (1) Games unable to be played for legitimate and acceptable reasons;
  - (2) Games which were cancelled at least 10 days prior to scheduled game date;
  - (3) Cancellations which did not incur claimed unproductive expenses for an Offended Home Team (unused ice time and/or contracted referee services, etc.)
  - (4) Cancellations which did not incur claimed travel expenses in the case of an Offended Visiting Team;
  - (5) All forfeits must be submitted by Offended (Winning) Team on USAH score-sheets as 0 to 1 losses for the Offending (Forfeiting) Team.
- (b) PENALTY FORFEITS (APPLICABLE TO EITHER HOME OR VISITING TEAM)
  - (1) Games not played for unacceptable reasons;
  - (2) Games which were cancelled less than 10 days prior to scheduled game date;

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- (b) PENALTY FORFEITS (APPLICABLE TO EITHER HOME OR VISITING TEAM): continued:
- (3) Cancellations which did incur claimed unproductive expenses for an Offended Home Team (unused ice time and/or contracted referee services, etc.);
  - (4) Cancellations which did incur claimed travel expenses in the case of an Offended Visiting Team;
  - (5) Must be submitted by Offended Team on USAH scoresheets as 1 to 0 losses for the Offending (forfeiting) team;
  - (6) Must be reported by phone and written complaint of the facts involved, by Offended Team to CUPHL Secretary, within 10 days of the occurrence. When any monetary penalties are assessed to/paid by an Offending Team, such amounts will be transferred to the Offended Team's home associations.

4. RINK/ARENA GAME REGULATIONS(a) SQUIRT & PEEWEE LEVELS

- (1) Allotted game time is maximum 1½ hours;
- (2) Three 12-minute periods of stop-time play;
- (3) Initial warm-up period is a minimum of 2 minutes;
- (4) Rest time between periods is a minimum of 2 minutes.

(b) BANTAM & MIDGET LEVELS

- (1) Alloted game time is maximum 1½ hours;
- (2) Three 13-minute periods of stop-time play. If time permits, three 15-minute periods of stop-time play. **OPPOSING TEAM COACHES MUST BE NOTIFIED!**
- (3) Initial warm-up period is a minimum of 2 minutes;
- (4) Rest time between periods is a minimum of 2 minutes.

(c) RINKS/ARENAS RUNNING BEHIND SCHEDULE

Failure to complete games within allotted time spans is occasionally caused by injuries or other legitimate stoppages of play. Game officials should not tolerate coaches who engage in time consuming histrionics, or prima-donna type players who purposefully delay face-offs or entry to the penalty box. Such actions cause games to fall behind schedule and rink managers are forced to shorten periods or shift to running time in order not to penalize following scheduled games. **OPPOSING TEAM COACHES MUST BE NOTIFIED OF ANY SUCH CHANGES!**

(d) ICE RESURFACING

Ice should be resurfaced before each game and at least once during the game.

(e) TIME OUT (rev. 10/19/03)

One 1-minute time out per team per game is allowed so long as a game can be completed within it's allotted time span.

(f) OVERTIME

- (1) Overtime is not allowed during regular season games.
- (2) Tie games will be recorded as such for statistical and points purposes.
- (3) Overtime is allowed if tournamants are held to determine championships.

(g) MERCY RULE

Losing team's coach has option of being granted the remainder of play under running time, if after 2nd period his team is behind by more than 7 goals.

(h) RULES OF PLAY

All CUPHL games shall be governed by currect USAH, MAHA and CUPHL rules.

(i) PROTESTS

- (1) Any formal protests must be filed with the CUPHL Commissioner, or in his absence, with the Vice Commissioner; within 24 hours of conclusion of such game, and must include the following:

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(i) PROTESTS: continued:

1. Written report explaining the nature of the protest and the facts involved;
2. Legible copy of the scoresheet of the game in question;
3. A \$20.00 Protest Fee payable to the CUPHL. The purpose of the fee is to discourage spurious or inconsequential protests since the fee will be forfeit to the CUPHL in event the protest is denied.
4. Protests based on the judgement call of a referee will not be considered;
5. Only protests of actions/circumstances which directly affected the outcome of the game (W-L-T) will be accepted;
6. The CUPHL Commissioner, or in his absence the Vice Commissioner, may act on protests alone, by personal/phone/written consultation with other CUPHL Officers or Directors, or by calling a special meeting to consider the matter. Final decision on all protests shall be made within 2 weeks and the petitioner duly notified.

5. GAME OFFICIALS

- (a) SQUIRT & PEEWEE GAMES: Minimum of two Level II On-Ice Officials.
- (b) BANTAM & MIDGET GAMES: Minimum of two Level III On-Ice Officials.
- (c) ALL GAMES: Sufficient competent Off-Ice Officials to function as timekeepers, scorekeepers, shots-on-goal/saves recorders, penalty box overseers, etc.
- (d) SCOREKEEPERS/TIMEKEEPERS OFFICIAL BOOTHS/AREAS SHOULD BE PROFESSIONALLY OPERATED AS NEUTRAL TERRITORY AND NOT THE HOME TEAM'S CHEERING HEADQUARTERS.

6. SCORESHEETS - PENALTIES FOR IMPROPER PROCESSING

- (a) Only USAH Official Scoresheets shall be used to record CUPHL games.
- (b) Home teams are responsible for providing competent scorekeepers. Scorekeepers are Off-Ice Officials whose primary function is the accurate recording of all transpired events, and their times, which occur during games. Since scoresheets are the sole records of games played and penalties incurred, it cannot be over-stressed that these individuals must be well trained and competent.
- (c) HOME TEAM COACHES ARE RESPONSIBLE THAT COMPLETED SCORESHEETS OF CUPHL GAMES ARE MAILED WITHIN 10 DAYS OF GAME COMPLETIONS TO CUPHL SECRETARY/STATISTICIAN:

Aarne A. Holmio  
 319 S. 3rd Street  
 Escanaba, MI 49829  
 Phone: 906-786-4253

- (d) A \$50 fine for scoresheets received later than 10 days after game completion may be withdrawn from the performance bond of the delinquent home team's home association. Such \$50 deficit in the required \$200 bond must be immediately replaced if the association is to regain it's good standing status.
- (e) A 1 TO 0 FORFEIT LOSS SHALL BE RECORDED FOR A HOME TEAM WHICH FAILS TO FURNISH THE CUPHL STATISTICIAN WITH A REQUIRED SCORESHEET BY SEASON'S END, AND NO COPY IS AVAILABLE FROM THE VISITING TEAM.

Scores transmitted electronically  
 Starting 2007/2008  
 Walt Milligan